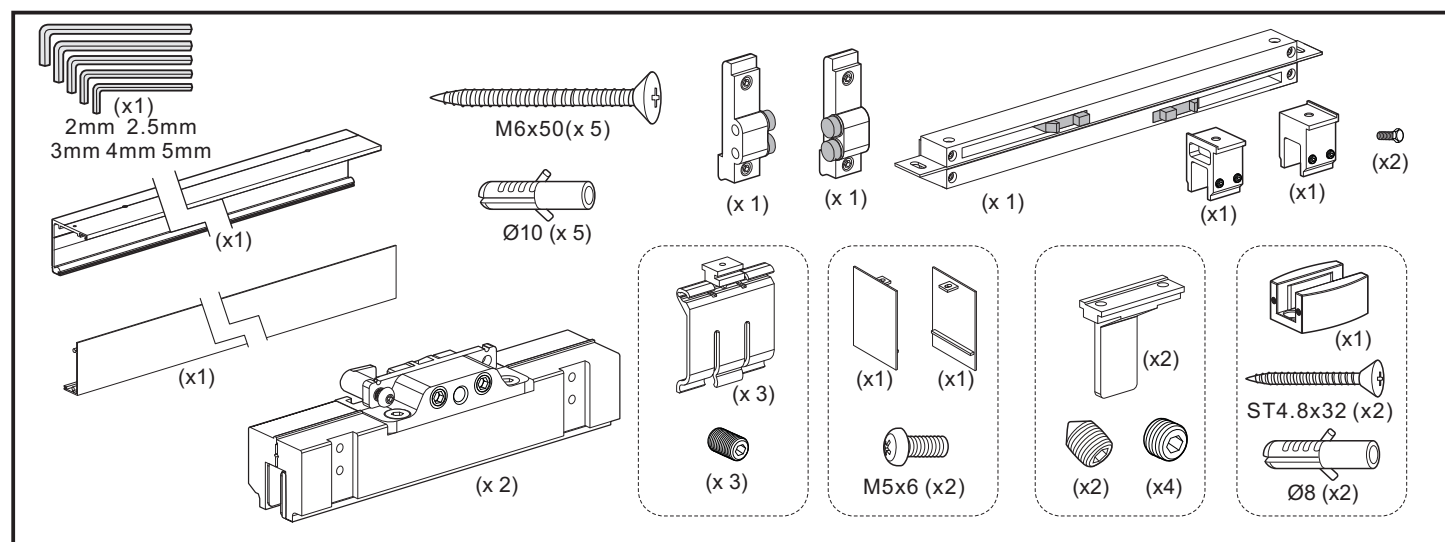
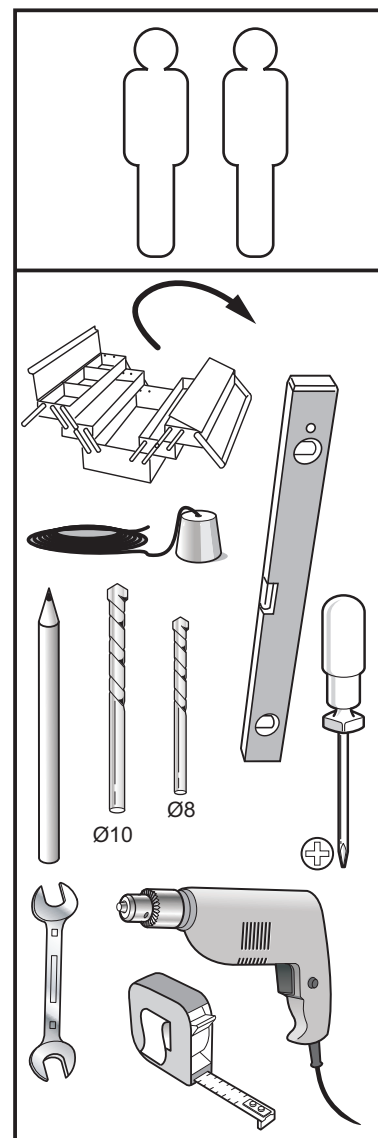
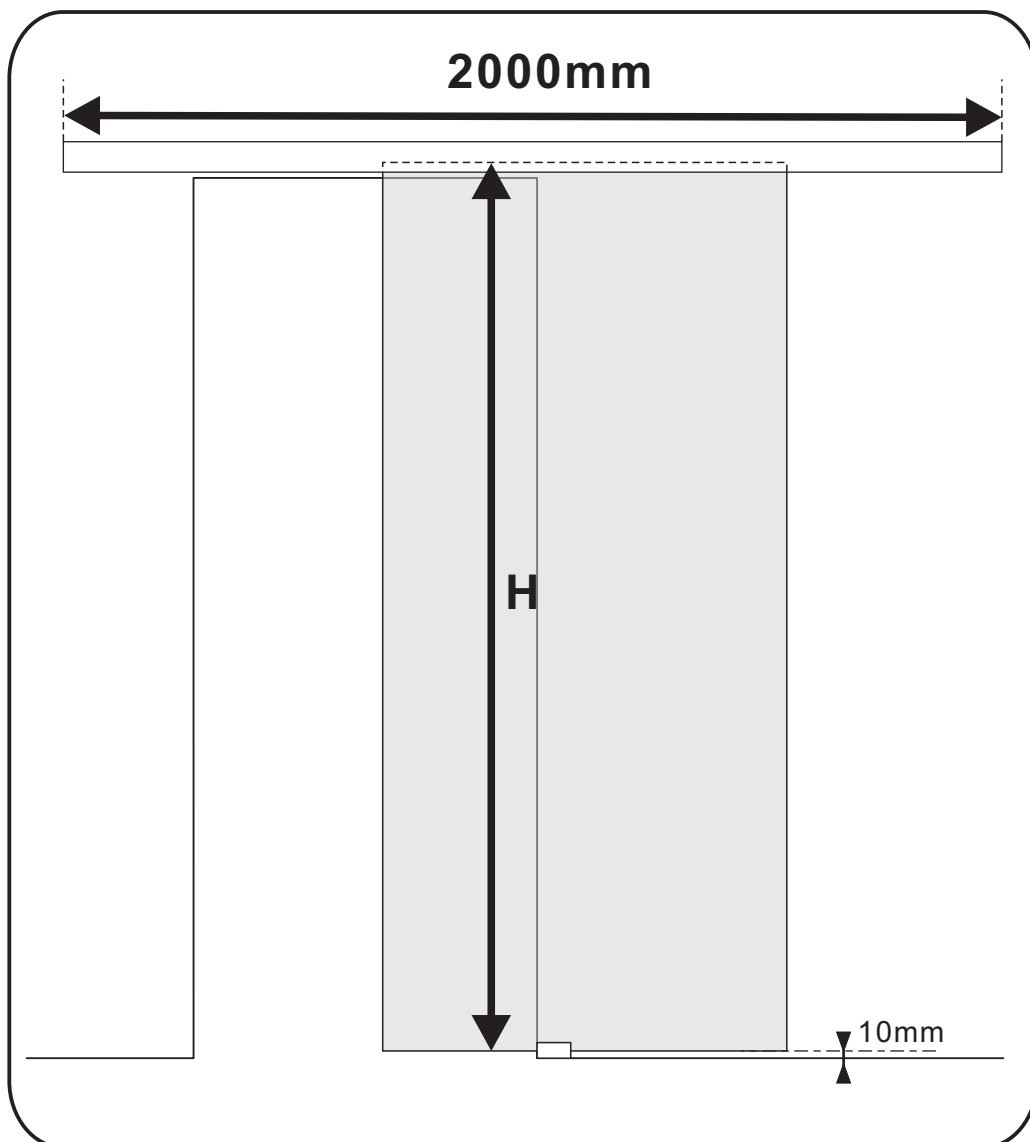
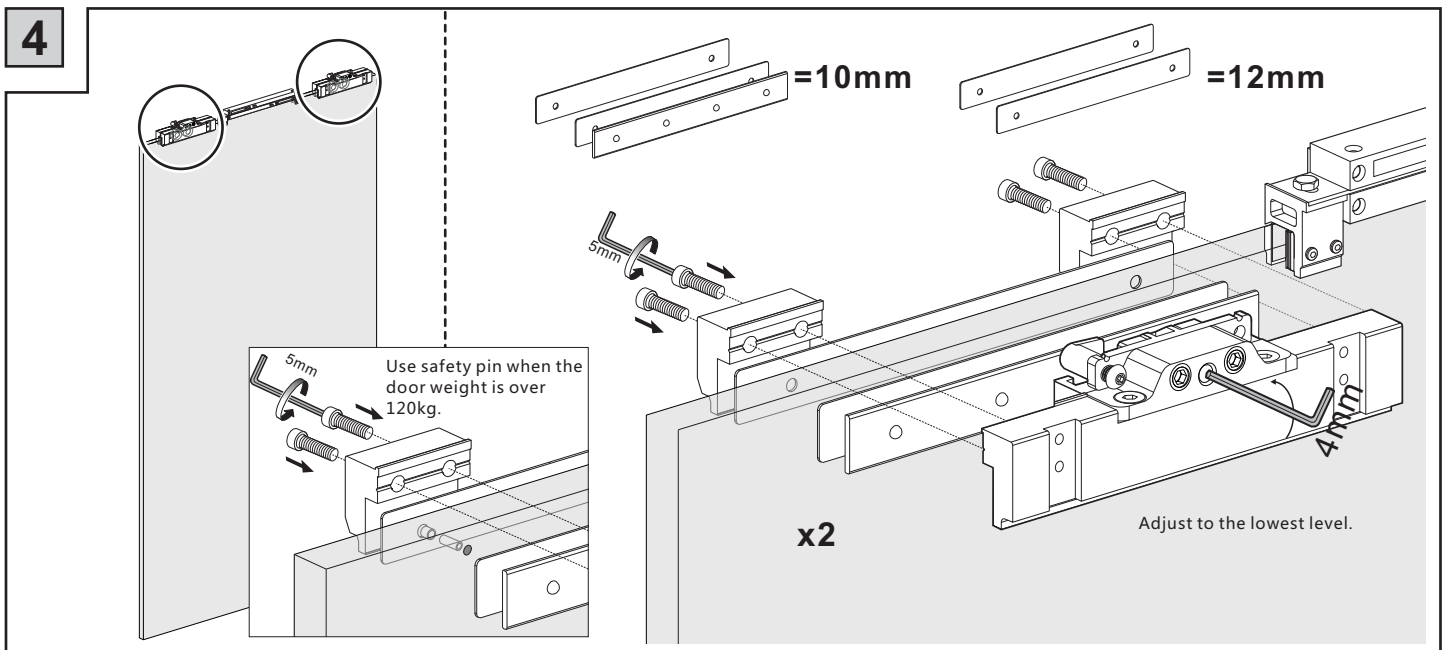
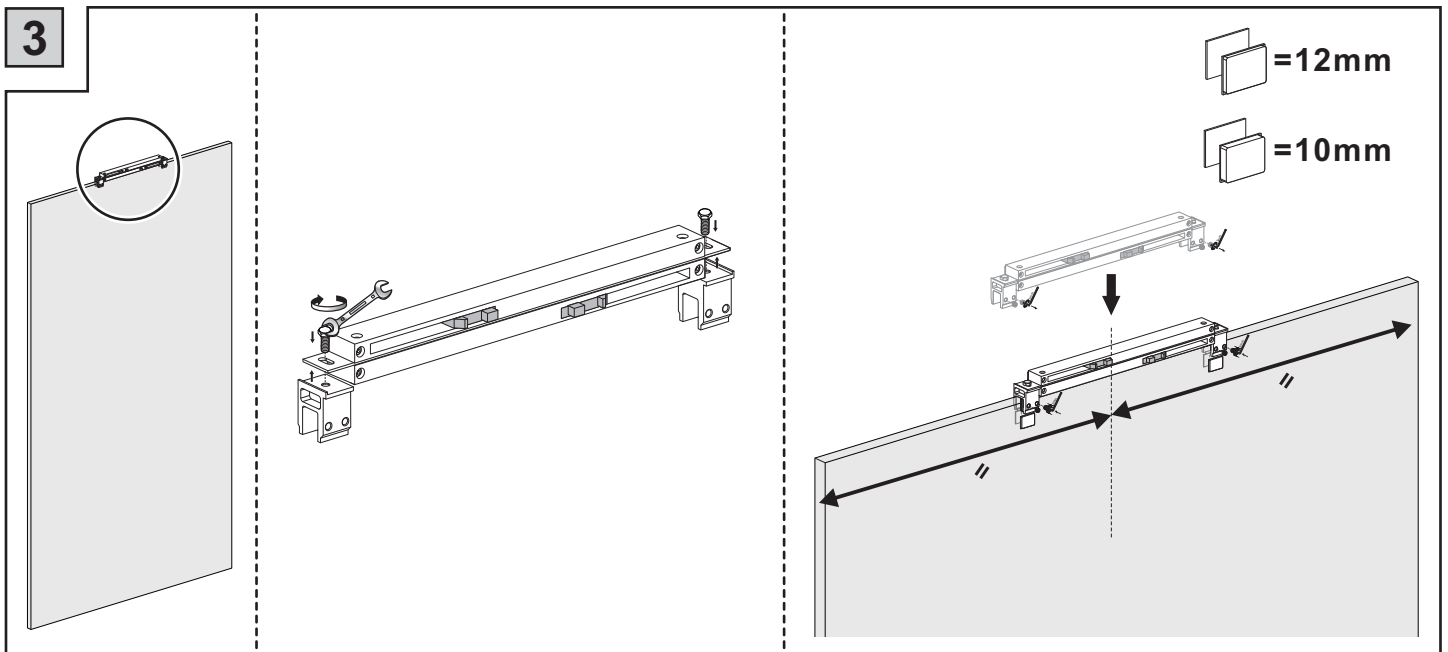
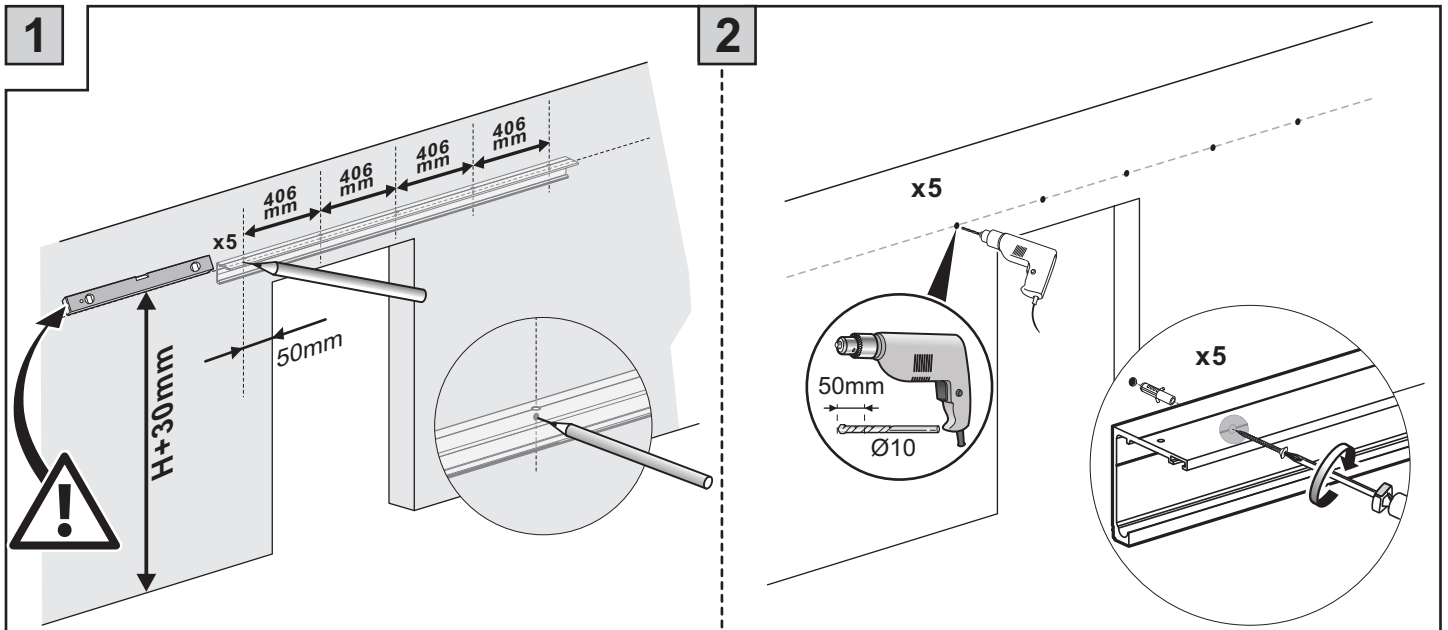
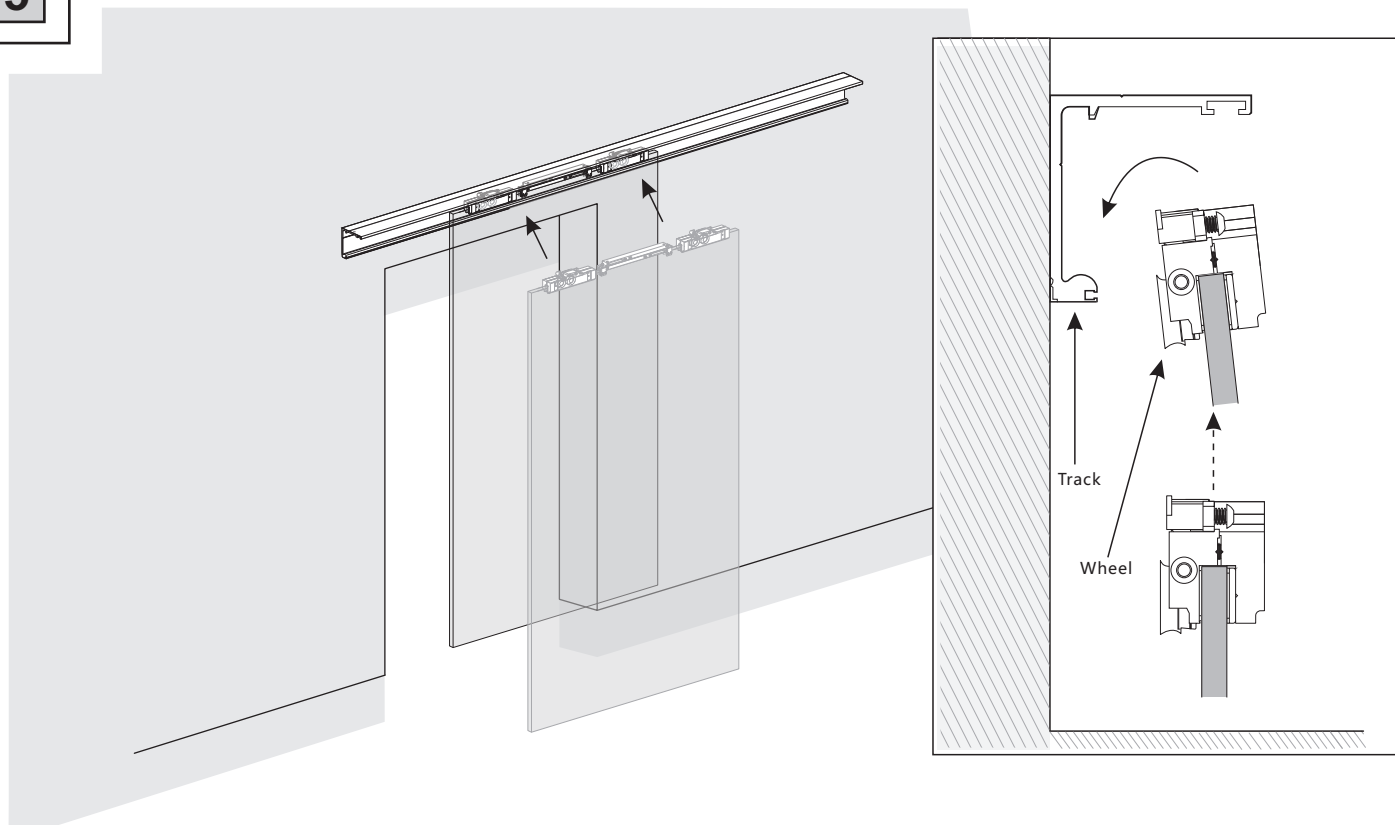


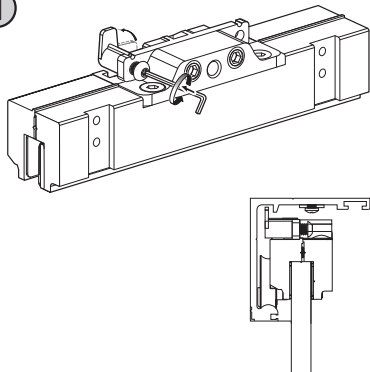
# Aluminium glass sliding door



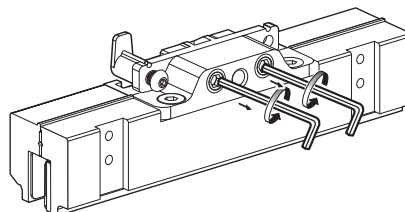




①

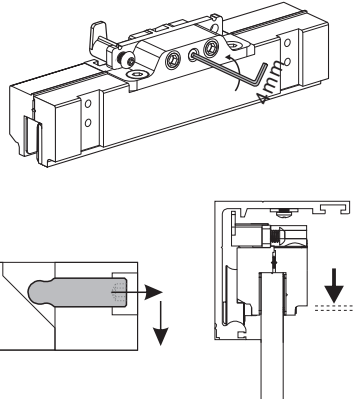
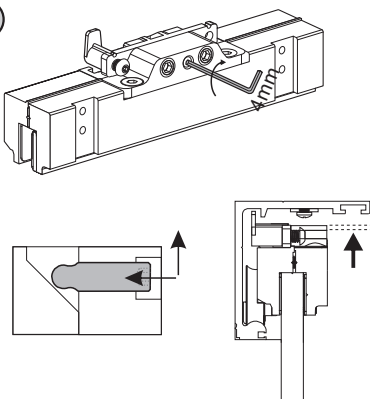


②

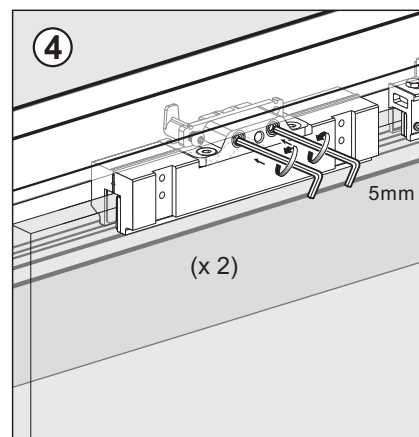


Loose the screw a bit and adjust of the glass panel.

③

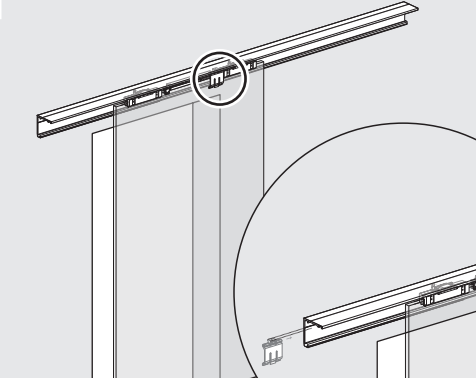


④



[illegible]

7



**8**

Diagram 8 illustrates the step for mounting the upper track. The main illustration shows a vertical support post with two horizontal tracks being attached. Two circular callouts provide detailed views of the track ends. The left callout shows a track end with a small metal pin being inserted into a slot. The right callout shows a track end with a small metal pin being inserted into a slot, with a small metal pin already in place.

**9**

Diagram 9 illustrates the step of attaching the top rail. The rail is shown being secured to the top of the window panes using screws. The diagram includes a large arrow pointing from the right pane towards the left pane, indicating the direction of assembly.

**10**

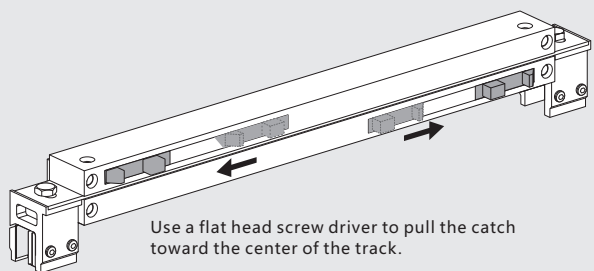
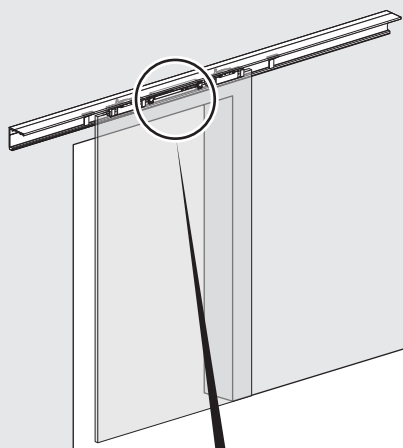
First fasten the middle and then fasten the two sides

**x2**

3mm

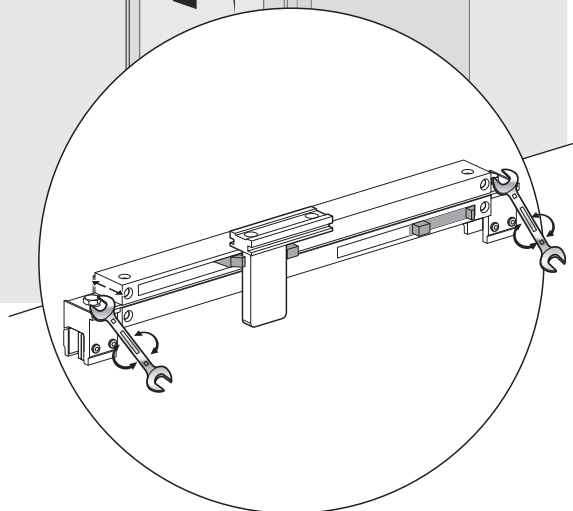
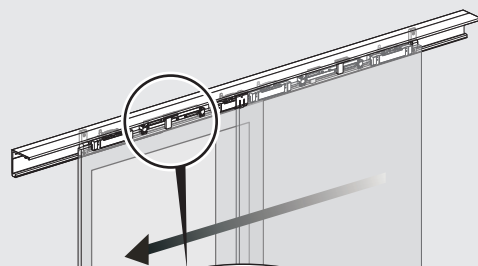
This diagram illustrates the tenth step of the assembly process. It shows a perspective view of the shelf being attached to the side panel. Two circular callouts highlight the fastening points on the middle and sides of the shelf. A circular inset provides a detailed view of the fastening process. In this inset, a screw (1) is shown being inserted into the middle of the shelf, and a nut (2) is shown being placed on the end of the screw. A 3mm hex key is shown being used to tighten the nut. The text 'x2' indicates that this step is repeated for the other side of the shelf.

11



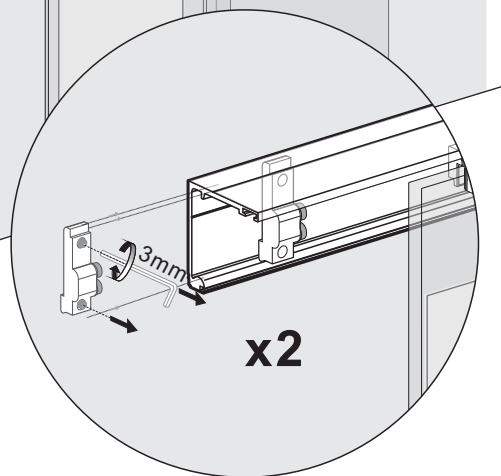
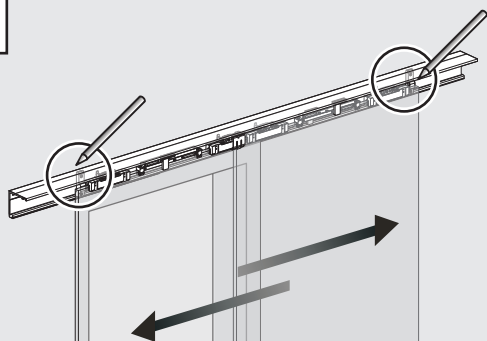
Use a flat head screw driver to pull the catch toward the center of the track.

12



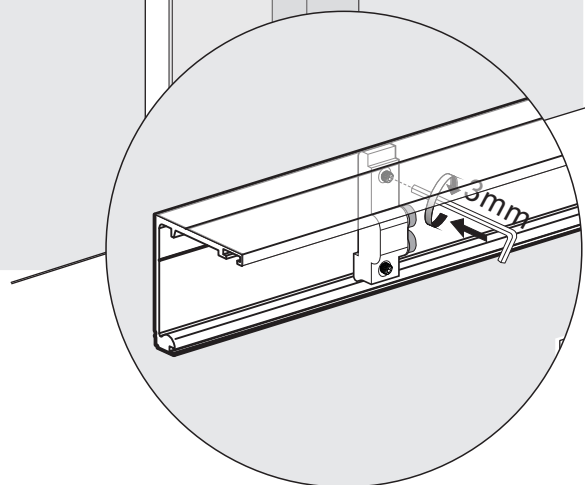
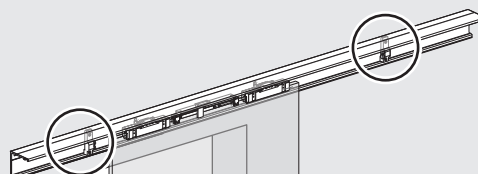
Adjust soft doser back and forth to ensure gap between catch and actuators is 0.3-0.5mm.

13

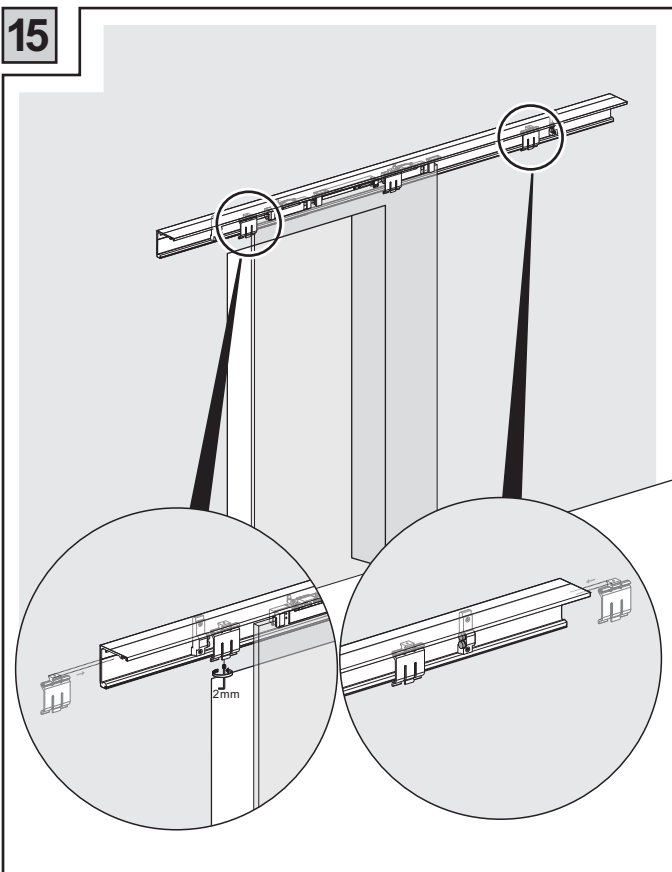


x2

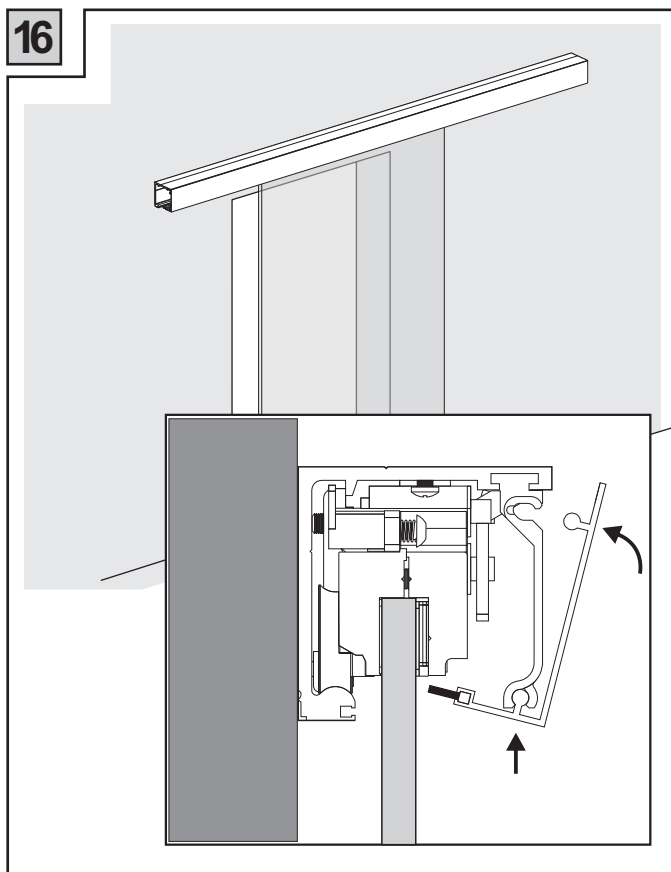
14



15



16



17

